

Teacher's Notes

Introduction

Children need to be able to tackle words on their own in both reading and spelling. Synthetic phonics has become widely accepted as a key way to achieve this, and the National Curriculum requires that children learn '*phonemic awareness and phonic knowledge*' and to '*use their knowledge of sound-symbol relationships and phonological patterns*'.

Phonic Cues Set 2 is for beginning readers who need to learn spelling patterns in the form of 'word families' and to tackle words with a repeated consonant at the end such as in 'back' and 'doll'. There are also some special materials for those who confuse 'b' and 'd'. All the materials are suitable for use by both young children and older pupils who find reading difficult.

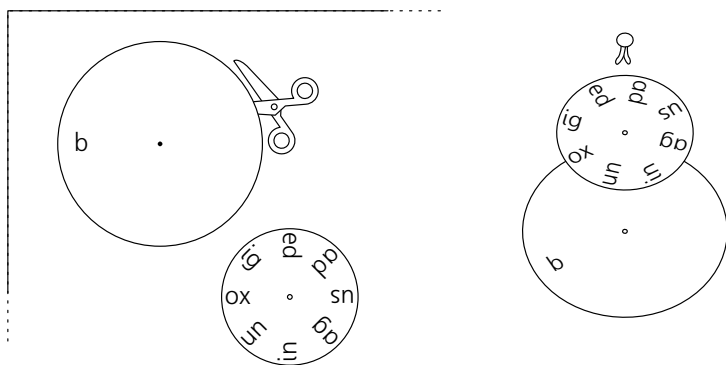
The pack consists of six components: wheels, dice, word-making cards, board games, 'daisies' and booklets.

The wheels, dice, word-making cards, board games and 'daisies' offer a similar stimulating approach to the reading and spelling of phonically regular words as did the materials in the first pack. There is one booklet to help children learn sounds and four story booklets.

A licence to copy allows you to make as many copies of each of the components as you need. The wheels, dice, word-making cards and the board games are best photocopied onto thin card but if this is not possible the copies can be stuck onto card or used as they are.

The wheels

It is best if the word family wheels are made a different colour from the endings wheels. They should be cut out and the smaller circle fixed, centre to centre, onto the larger one with a brass paper-fastener.



These can be used by individual children, in pairs or small groups, with or without the teacher. The movement of the wheel keeps most children happily at the task much longer than would lists of words to read or to copy. The 'word family' wheels are specially helpful for children who are learning a particular spelling pattern.

The dice

These should not be made from too heavy card or they become difficult to fold. After cutting and folding they should be stuck with paper glue and left to dry for a few moments before being used. (Other dice are provided within the 'b/d kit' at the rear of the pack.)

doll

hill

bell

gull

will

yell

miss

mess

toss

kiss

fuss

hiss

buzz

fizz

off

puff

back

duck

neck

rock

quick

sock

fell

well

luck

peck

moss

pack

mill

sell

dull

quack

hull

tick

tock

lock

dock

ill

pill

sack

mack

rack

less

deck

pick

lick

kick

boss

loss

tuck

muck

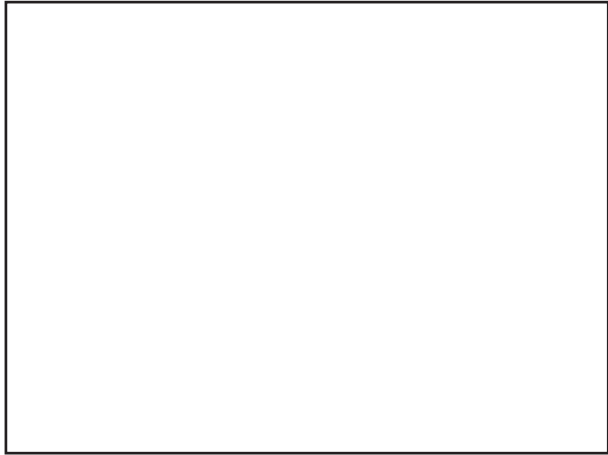
kill

bill

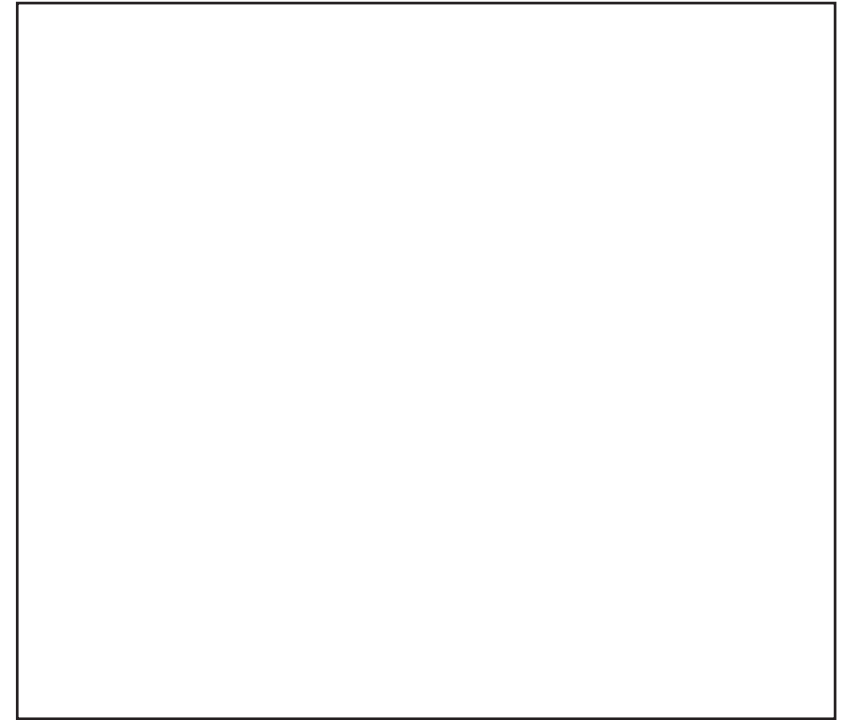
tell

wick

mock



ll



doll hill bell
gull will yell

**The cat fell in the well.
Bad luck!
The duck will peck
at the moss.
Fill the back pack.
The kid can rock the doll.**

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